

D'Alembert Solution to wave equation

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Math 4581

>

▼ Example 1

>

In the first example we will assume the initial position is a "roof function" of height one, supported on the interval $[-1,1]$ and the initial velocity is 0.

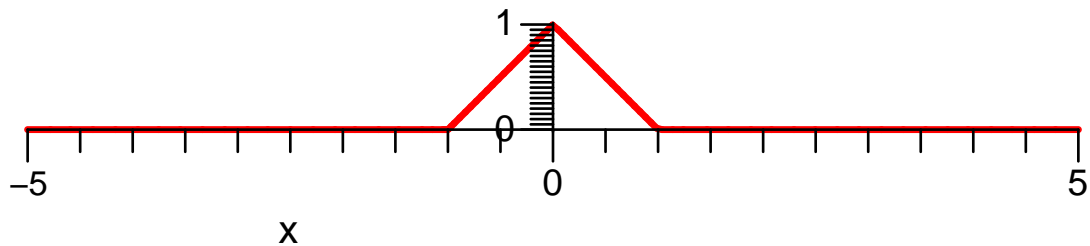
$$\begin{aligned} > f := x \rightarrow \text{piecewise}(-1 < x \text{ and } x < 0, x + 1, 0 < x \text{ and } x < 1, 1 - x); \\ & \quad f := x \rightarrow \text{piecewise}(-1 < x \text{ and } x < 0, x + 1, 0 < x \text{ and } x < 1, 1 - x) \end{aligned} \quad (1.1)$$

$$\begin{aligned} > u1 := (x, t) \rightarrow \left(\frac{1}{2}\right) \cdot (f(x+t) + f(x-t)); \\ & \quad u1 := (x, t) \rightarrow \frac{1}{2} f(x+t) + \frac{1}{2} f(x-t) \end{aligned} \quad (1.2)$$

>

Here is a plot of the initial condition, which is of course the shape of the string when $t = 0$.

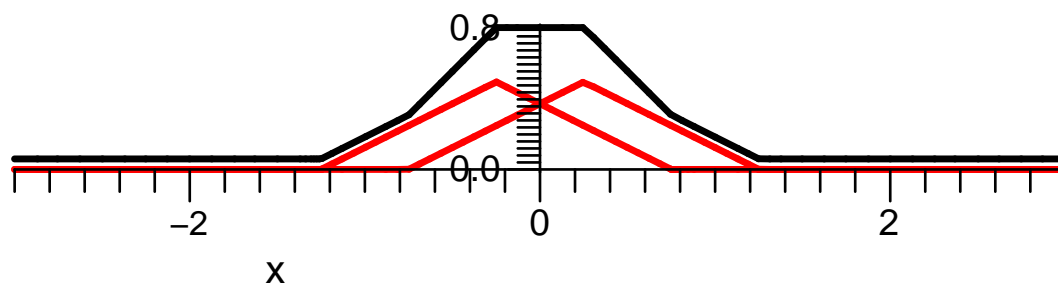
$$> \text{plot}(f(x), x = -5..5, \text{scaling} = \text{constrained}, \text{thickness} = 2);$$



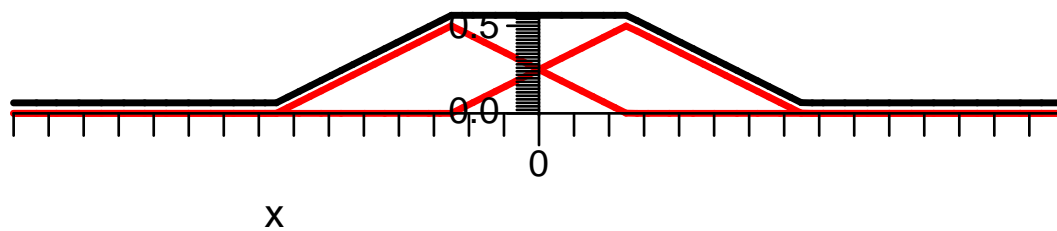
>

In the next few pictures we plot simultaneously 1/2 the translated initial conditions in red and their sum in black. I've actually moved the sum up a notch so that all graphs are visible.

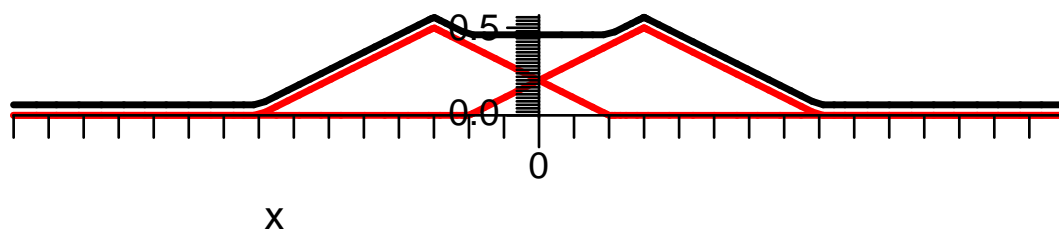
> $\text{plot}\left(\left[u1(x,.25) + .06, \left(\frac{1}{2}\right) \cdot f(x) \right. \right.$
 $\left. \left. + .25), \left(\frac{1}{2}\right) \cdot f(x-.25) \right] \right.$
 $\left. , x = -3..3, \text{scaling} = \text{constrained}, \text{color} = [\text{black}, \text{red}, \text{red}], \text{thickness} = \right.$
 $\left. 2 \right);$



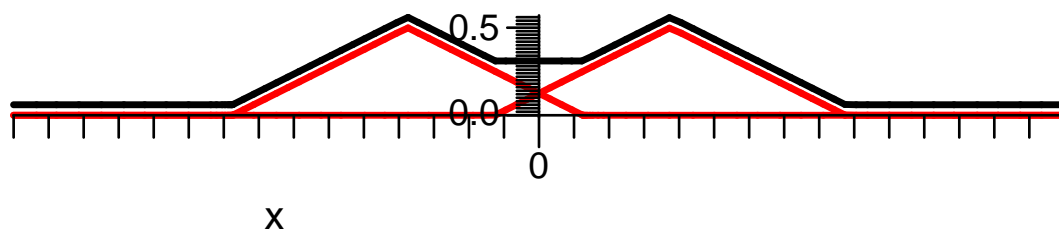
```
> plot([u1(x,.5) + .06,.5 * f(x  
+ .5),.5 * f(x-.5)], x = -3..3, scaling = constrained, color =  
[black, red, red], thickness = 2);
```



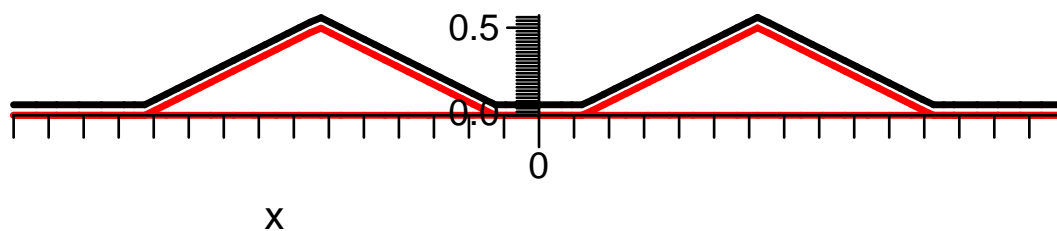
```
>  
> plot([u1(x,.6) + .06,.5 * f(x  
+ .6),.5 * f(x-.6)], x = -3..3, scaling = constrained, color =  
[black, red, red], thickness = 2);
```



```
> plot([u1(x,.75) + .06,.5 · f(x  
+ .75),.5 · f(x-.75)], x = -3..3, scaling = constrained, color =  
[black, red, red], thickness = 2);
```



```
>  
> plot([u1(x, 1.25) + .06, .5 * f(x  
+ 1.25) , .5 * f(x - 1.25)], x = -3 .. 3, scaling = constrained, color =  
[black, red, red], thickness = 2);
```



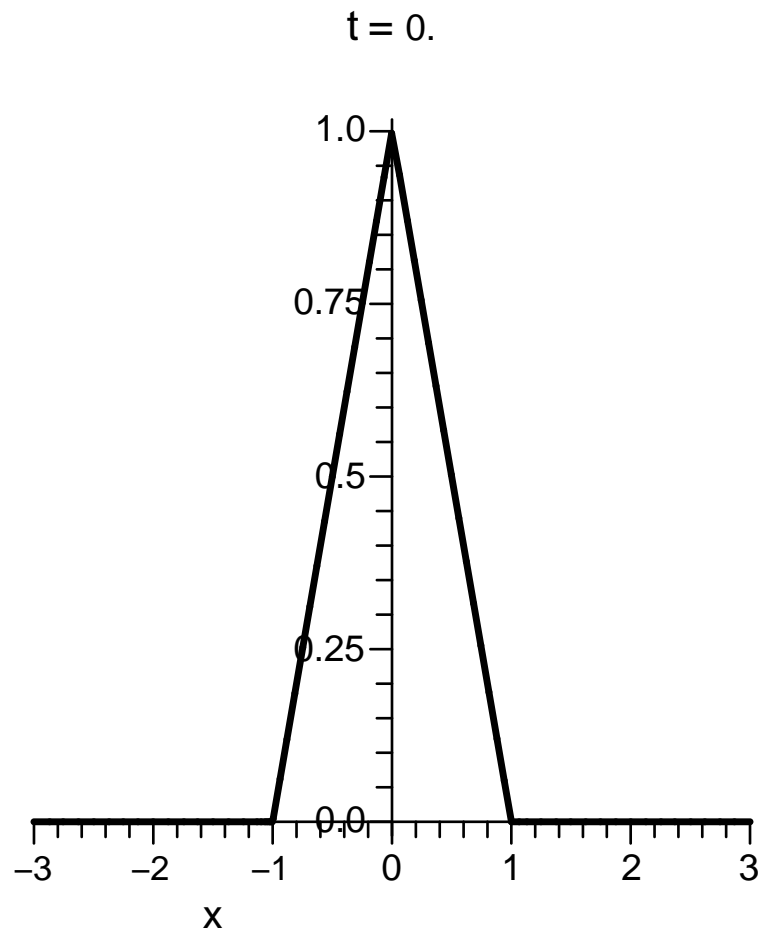
```
> with(plots):
```

```
> v := x -> (1/2) * (f(x+t) + f(x-t));
```

$$v := x \rightarrow \frac{1}{2} f(x+t) + \frac{1}{2} f(x-t)$$

(1.3)

```
> animate(plot, [v(x), x = -3..3, color = black, thickness = 2], t = 0..2);
```



>
>

▼ Example 2

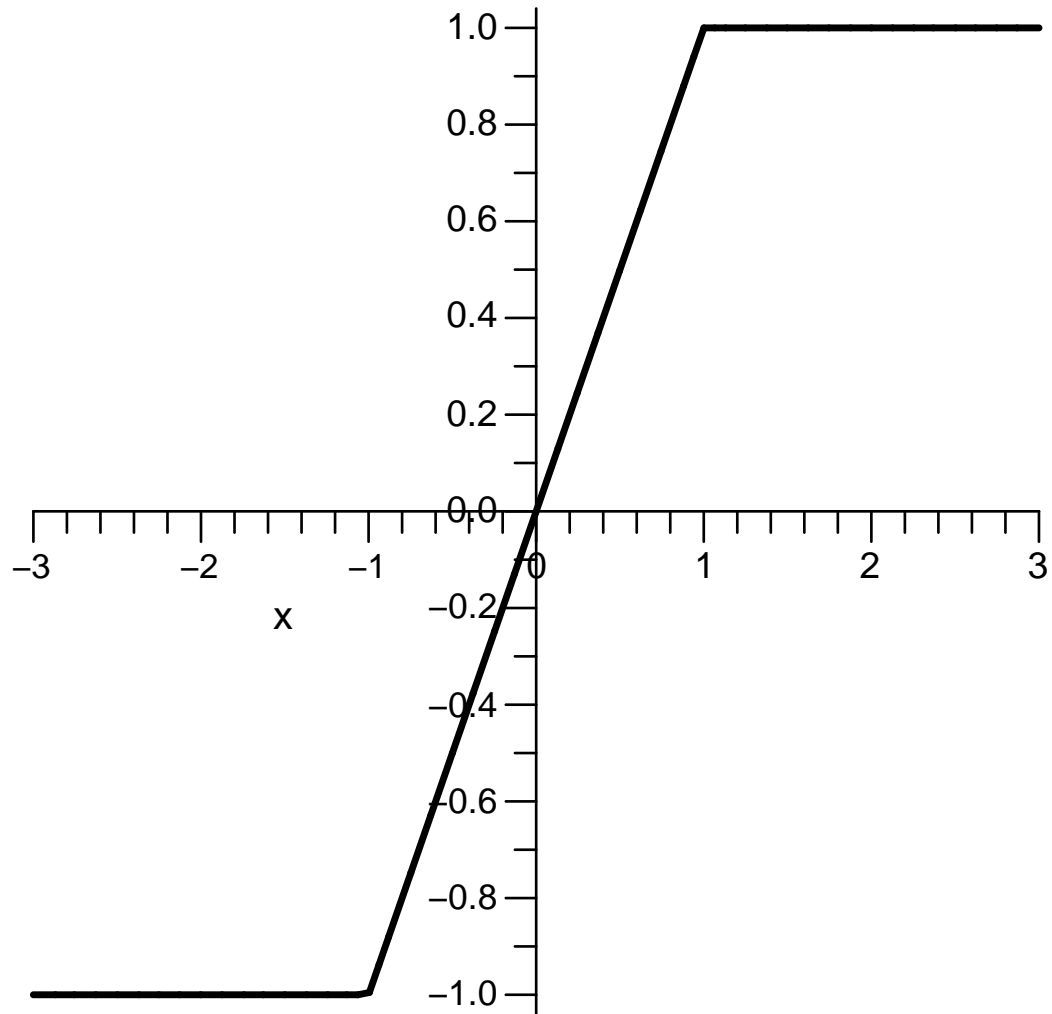
>

In the second example we will assume the initial position is 0, and the initial velocity is a uniform pulse in the interval $[-1,1]$. As before, we will show individual plots for various values of t , and then an animation.

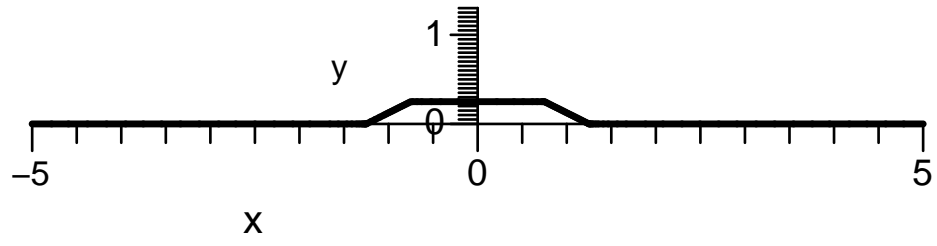
>

```
> G := x → piecewise(x < -1, -1, x > -1 and x < 1, x, x > 1, 1);
      G := x → piecewise(x < -1, -1, -1 < x and x < 1, x, 1 < x, 1) (2.1)
```

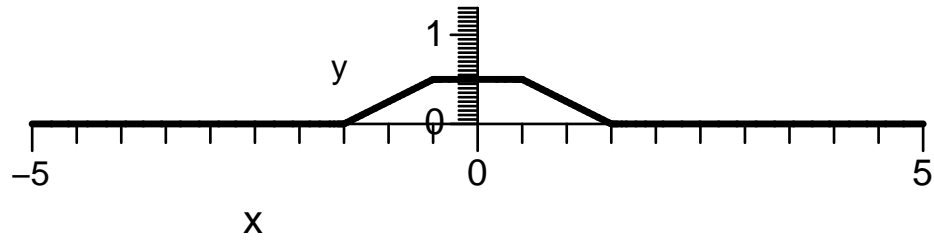
```
> plot(G(x), x = -3..3, color = black, thickness = 2);
```

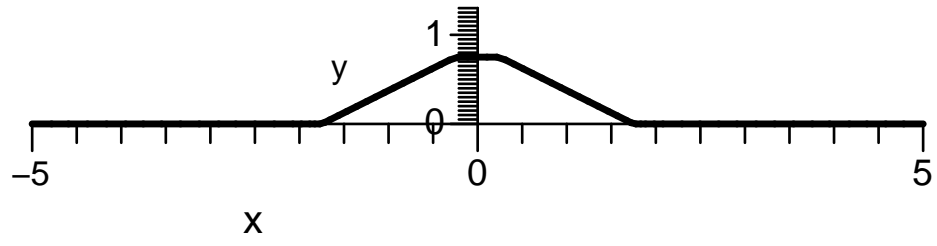
- > $u2 := (x, t) \rightarrow \left(\frac{1}{2}\right) \cdot (G(x+t) - G(x-t));$
 $u2 := (x, t) \rightarrow \frac{1}{2} G(x+t) - \frac{1}{2} G(x-t)$ (2.2)
- > $plot(u2(x, 0.25), x = -5..5, y = 0..1.3, scaling = constrained, color = black, thickness = 2);$



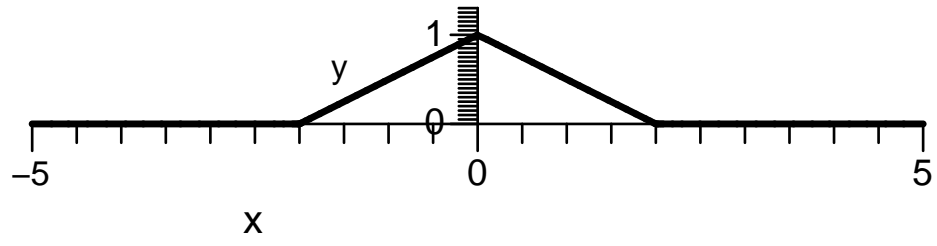
```
> plot(u2(x,5), x = -5..5, y = 0..1.3, scaling = constrained, color = black,  
      thickness = 2);
```



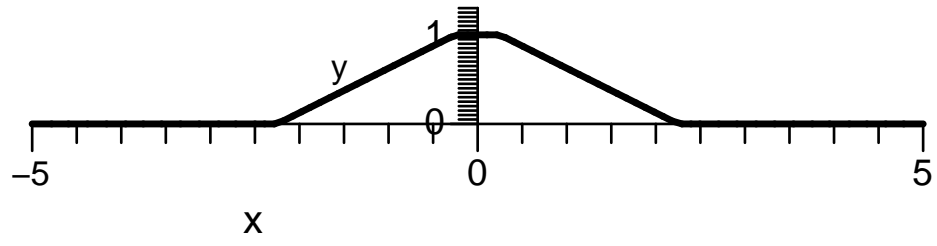
```
> plot(u2(x,0.75), x = -5..5, y = 0..1.3, scaling = constrained, color = black,  
      thickness = 2);
```



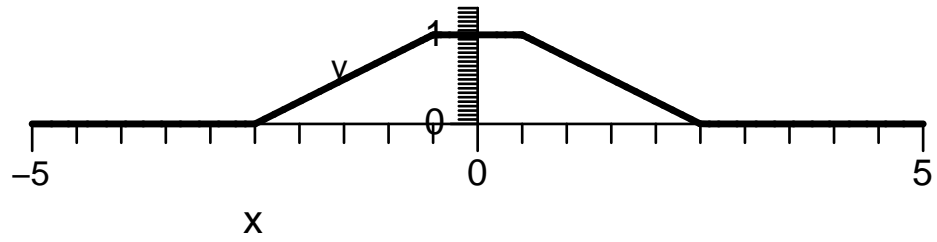
```
> plot(u2(x, 1), x = -5..5, y = 0..1.3, scaling = constrained, color = black,  
      thickness = 2);
```



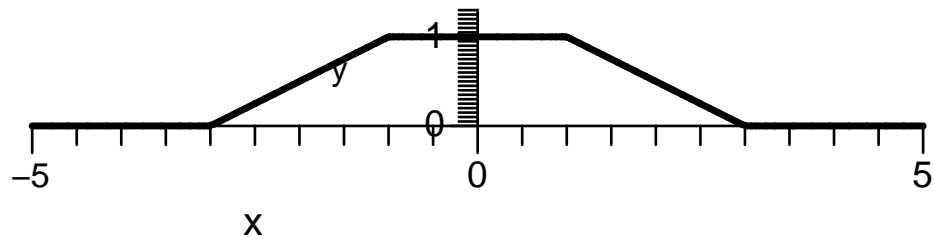
```
> plot(u2(x, 1.25), x = -5..5, y = 0..1.3, scaling = constrained, color = black,  
      thickness = 2);
```



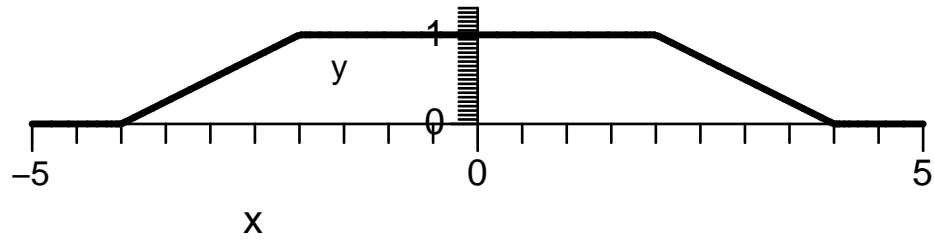
```
> plot(u2(x, 1.5), x = -5..5, y = 0..1.3, scaling = constrained, color = black,  
      thickness = 2);
```



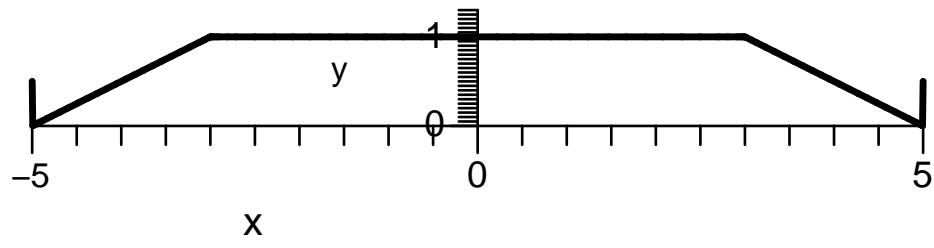
```
> plot(u2(x, 2), x = -5..5, y = 0..1.3, scaling = constrained, color = black,  
      thickness = 2);
```



```
> plot(u2(x, 3), x = -5..5, y = 0..1.3, scaling = constrained, color = black,  
      thickness = 2);
```

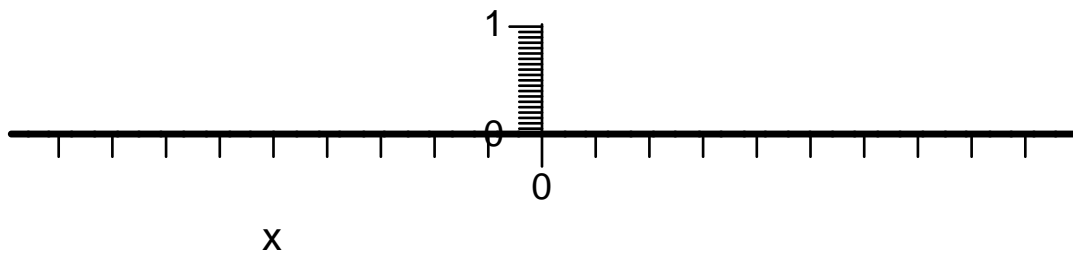



```
> plot(u2(x, 4), x = -5..5, y = 0..1.3, scaling = constrained, color = black,  
      thickness = 2);
```



```
>  
> animate(plot, [u2(x, t), x = -5..5, color = black, thickness = 2], t = 0..3,  
          scaling = constrained);
```

$t = 0.$



>

▼ Example 3

>

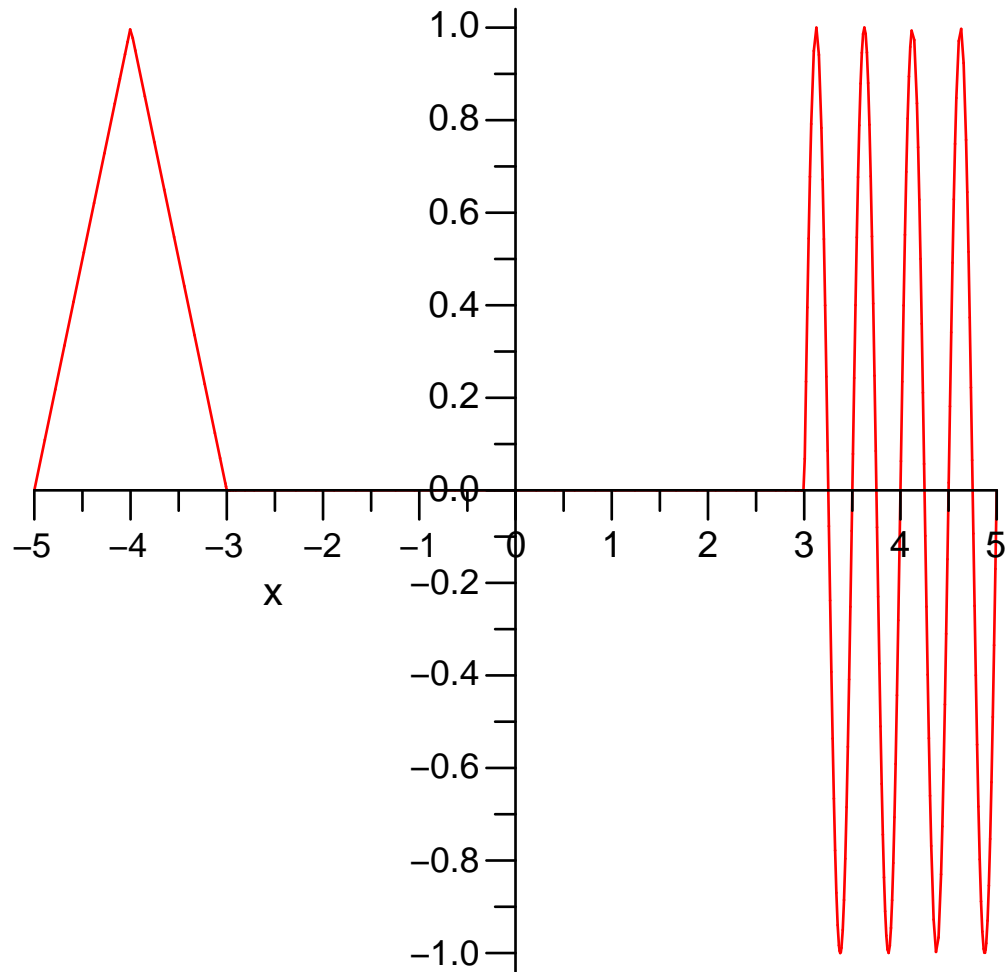
In this example we show two waves interacting.

> $f3a := x \rightarrow \text{piecewise}(-1 < x \text{ and } x < 0, x + 1, 0 < x \text{ and } x < 1, 1 - x);$
 $f3a := x \rightarrow \text{piecewise}(-1 < x \text{ and } x < 0, x + 1, 0 < x \text{ and } x < 1, 1 - x)$ (2.1.1)

> $f3b := x \rightarrow \text{piecewise}(-1 < x \text{ and } x < 1, \sin(4 \cdot \pi \cdot x));$
 $f3b := x \rightarrow \text{piecewise}(-1 < x \text{ and } x < 1, \sin(4 \pi x))$ (2.1.2)

> $f3 := x \rightarrow f3a(x + 4) + f3b(x - 4);$
 $f3 := x \rightarrow f3a(x + 4) + f3b(x - 4)$ (2.1.3)

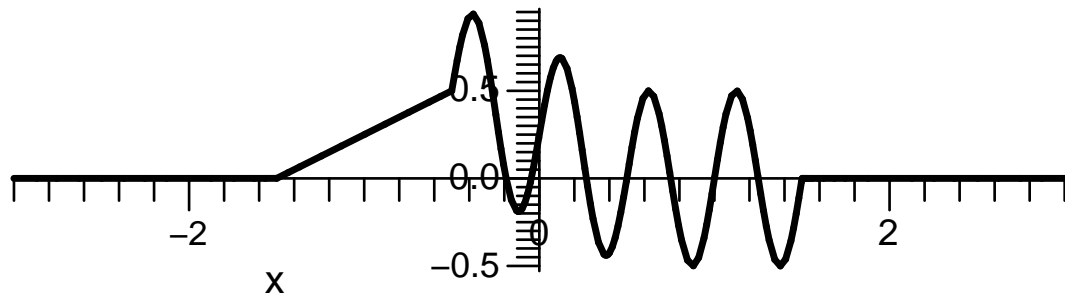
> $\text{plot}(f3(x), x = -5..5);$



$$> u3 := (x, t) \rightarrow \left(\frac{1}{2}\right) \cdot (f3(x+t) + f3(x-t));$$

$$u3 := (x, t) \rightarrow \frac{1}{2} f3(x+t) + \frac{1}{2} f3(x-t) \quad (2.1.4)$$

> *plot(u3(x, 3.5), x = -3..3, color = black, scaling = constrained, thickness = 2);*

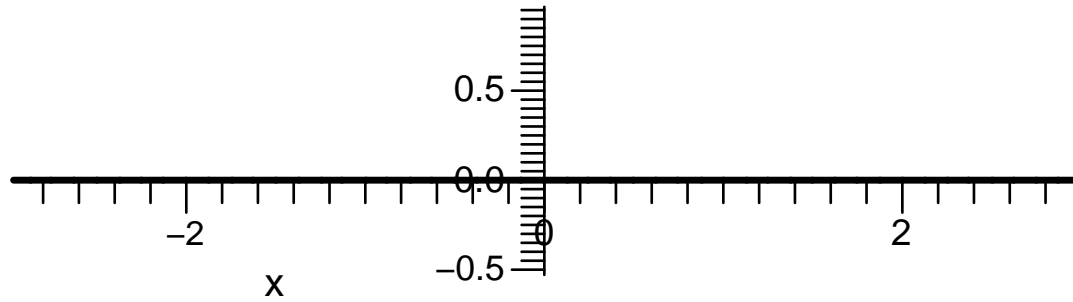


```
> with(plots):
```

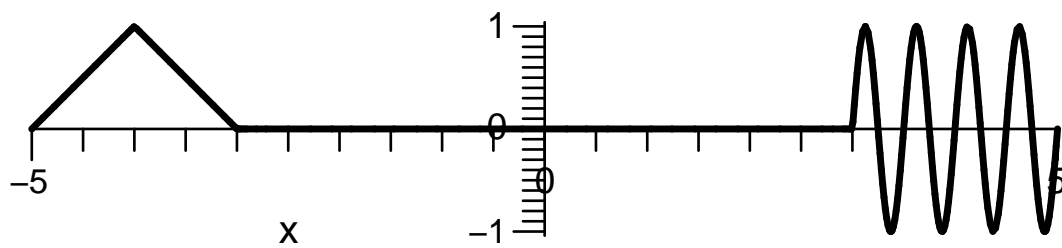
```
Warning, the name changecoords has been redefined
```

```
> animate(plot, [u3(x, t), x = -3..3, color = black, thickness = 2], t = 0..6,  
            scaling = constrained);
```

$t = 0.$



```
> animate(plot, [u3(x, t), x = -5..5, color = black, thickness = 2], t = 0..6,  
          scaling = constrained);
```

$t = 0.$ 

>