Chapter 6

Orthogonality and Least Squares

Section 6.1

Inner Product, Length, and Orthogonality

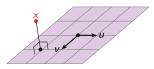
Orientation

Recall: This course is about learning to:

- ▶ Solve the matrix equation Ax = b
- ▶ Solve the matrix equation $Ax = \lambda x$
- ▶ Almost solve the equation Ax = b

We are now aiming at the last topic.

Idea: In the real world, data is imperfect. Suppose you measure a data point x which you know for theoretical reasons must lie on a plane spanned by two vectors u and v.



Due to measurement error, though, the measured x is not actually in $\operatorname{Span}\{u,v\}$. In other words, the equation au+bv=x has no solution. What do you do? The real value is probably the *closest* point to x on $\operatorname{Span}\{u,v\}$. Which point is that?

The Dot Product

We need a notion of *angle* between two vectors, and in particular, a notion of *orthogonality* (i.e. when two vectors are perpendicular). This is the purpose of the dot product.

Definition

The **dot product** of two vectors x, y in \mathbb{R}^n is

$$x \cdot y = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} \cdot \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{pmatrix} \stackrel{\text{def}}{=} x_1 y_1 + x_2 y_2 + \dots + x_n y_n.$$

Thinking of x, y as column vectors, this is the same as $x^T y$.

Example

$$\begin{pmatrix}1\\2\\3\end{pmatrix}\cdot\begin{pmatrix}4\\5\\6\end{pmatrix}=\begin{pmatrix}1&2&3\end{pmatrix}\begin{pmatrix}4\\5\\6\end{pmatrix}=1\cdot 4+2\cdot 5+3\cdot 6=32.$$

Properties of the Dot Product

Many usual arithmetic rules hold, as long as you remember you can only dot two vectors together, and that the result is a scalar.

- $\triangleright x \cdot y = y \cdot x$
- $(x+y) \cdot z = x \cdot z + y \cdot z$
- $(cx) \cdot y = c(x \cdot y)$

Dotting a vector with itself is special:

$$\begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} \cdot \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} = x_1^2 + x_2^2 + \dots + x_n^2.$$

Hence:

- $\rightarrow x \cdot x > 0$
- $\triangleright x \cdot x = 0$ if and only if x = 0.

Important: $x \cdot y = 0$ does *not* imply x = 0 or y = 0. For example, $\binom{1}{0} \cdot \binom{0}{1} = 0$.

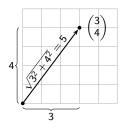
The Dot Product and Length

Definition

The **length** or **norm** of a vector x in \mathbb{R}^n is

$$||x|| = \sqrt{x \cdot x} = \sqrt{x_1^2 + x_2^2 + \dots + x_n^2}.$$

Why is this a good definition? The Pythagorean theorem!



$$\left\| \begin{pmatrix} 3 \\ 4 \end{pmatrix} \right\| = \sqrt{3^2 + 4^2} = 5$$

Fact

If x is a vector and c is a scalar, then $||cx|| = |c| \cdot ||x||$.

$$\left\| \begin{pmatrix} 6 \\ 8 \end{pmatrix} \right\| = \left\| 2 \begin{pmatrix} 3 \\ 4 \end{pmatrix} \right\| = 2 \left\| \begin{pmatrix} 3 \\ 4 \end{pmatrix} \right\| = 10$$

The Dot Product and Distance

Definition

The **distance** between two points x, y in \mathbb{R}^n is

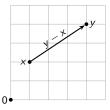
$$\mathsf{dist}(x,y) = \|y - x\|.$$

This is just the length of the vector from x to y.

Example

Let x = (1, 2) and y = (4, 4). Then

$$dist(x,y) = ||y - x|| = \left\| \begin{pmatrix} 3 \\ 2 \end{pmatrix} \right\| = \sqrt{3^2 + 2^2} = \sqrt{13}.$$



Unit Vectors

Definition

A unit vector is a vector v with length ||v|| = 1.

Example

The unit coordinate vectors are unit vectors:

$$\|e_1\| = \left\| egin{pmatrix} 1 \ 0 \ 0 \end{pmatrix}
ight\| = \sqrt{1^2 + 0^2 + 0^2} = 1$$

Definition

Let x be a nonzero vector in \mathbf{R}^n . The unit vector in the direction of x is the vector $\frac{x}{\|x\|}$.

This is in fact a unit vector:

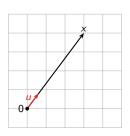
$$\frac{\left\| x \right\|}{\left\| x \right\|} = \frac{1}{\left\| x \right\|} \left\| x \right\| = 1.$$

Unit Vectors Example

Example

What is the unit vector in the direction of $x = \begin{pmatrix} 3 \\ 4 \end{pmatrix}$?

$$u = \frac{x}{\|x\|} = \frac{1}{\sqrt{3^2 + 4^2}} \begin{pmatrix} 3 \\ 4 \end{pmatrix} = \frac{1}{5} \begin{pmatrix} 3 \\ 4 \end{pmatrix}.$$

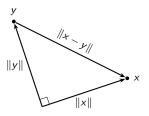


Orthogonality

Definition

Two vectors x, y are **orthogonal** or **perpendicular** if $x \cdot y = 0$. *Notation*: $x \perp y$ means $x \cdot y = 0$.

Why is this a good definition? The Pythagorean theorem / law of cosines!



$$x$$
 and y are perpendicular $\iff ||x||^2 + ||y||^2 = ||x - y||^2$ $\iff x \cdot x + y \cdot y = (x - y) \cdot (x - y)$ $\iff x \cdot x + y \cdot y = x \cdot x + y \cdot y - 2x \cdot y$ $\iff x \cdot y = 0$

Fact:
$$x \perp y \iff ||x - y||^2 = ||x||^2 + ||y||^2$$

Problem: Find *all* vectors orthogonal to $v = \begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix}$.

We have to find all vectors x such that $x \cdot v = 0$. This means solving the equation

$$0 = x \cdot v = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix} = x_1 + x_2 - x_3.$$

The parametric form for the solution is $x_1 = -x_2 + x_3$, so the parametric vector form of the general solution is

$$x = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = x_2 \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix} + x_3 \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}.$$

For instance,
$$\begin{pmatrix} -1\\1\\0 \end{pmatrix} \perp \begin{pmatrix} 1\\1\\-1 \end{pmatrix}$$
 because $\begin{pmatrix} -1\\1\\0 \end{pmatrix} \cdot \begin{pmatrix} 1\\1\\-1 \end{pmatrix} = 0$.

Orthogonality Example

Problem: Find all vectors orthogonal to both
$$v = \begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix}$$
 and $w = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$.

Now we have to solve the system of two homogeneous equations

$$0 = x \cdot v = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix} = x_1 + x_2 - x_3$$
$$0 = x \cdot w = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} = x_1 + x_2 + x_3.$$

In matrix form:

The rows are
$$v$$
 and $w \longrightarrow \begin{pmatrix} 1 & 1 & -1 \\ 1 & 1 & 1 \end{pmatrix} \xrightarrow{\text{rref}} \begin{pmatrix} 1 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$.

The parametric vector form of the solution is

$$\begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = x_2 \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix}.$$

Orthogonality General procedure

Problem: Find all vectors orthogonal to some number of vectors v_1, v_2, \ldots, v_m in \mathbb{R}^n .

This is the same as finding all vectors x such that

$$0 = v_1^T x = v_2^T x = \dots = v_m^T x.$$

Putting the *row* vectors
$$v_1^T, v_2^T, \dots, v_m^T$$
 into a matrix, this is the same as finding all x such that
$$\begin{pmatrix} -v_1^T - \\ -v_2^T - \\ \vdots \\ -v_m^T - \end{pmatrix} x = \begin{pmatrix} v_1 \cdot x \\ v_2 \cdot x \\ \vdots \\ v_m \cdot x \end{pmatrix} = 0.$$

Important

The set of all vectors orthogonal to some vectors v_1, v_2, \ldots, v_m in \mathbb{R}^n is the *null space* of the $m \times n$ matrix $\begin{pmatrix} -v_1^T - \\ -v_2^T - \\ \vdots \\ -v_1^T - \end{pmatrix}.$

$$\begin{pmatrix} -v_1^T - \\ -v_2^T - \\ \vdots \\ -v_1^T - \end{pmatrix}$$

In particular, this set is a subspace!

Orthogonal Complements

Definition

Let W be a subspace of \mathbb{R}^n . Its **orthogonal complement** is

$$W^{\perp} = \left\{ v \text{ in } \mathbb{R}^n \mid v \cdot w = 0 \text{ for all } w \text{ in } W \right\}$$
 read "W perp".
$$W^{\perp} \text{ is orthogonal complement}$$

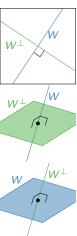
$$A^T \text{ is transpose}$$

Pictures:

The orthogonal complement of a line in ${\bf R}^2$ is the perpendicular line. [demo]

The orthogonal complement of a line in \mathbb{R}^3 is the perpendicular plane. [demo]

The orthogonal complement of a plane in ${\bf R}^3$ is the perpendicular line. [demo]



Poll

Let W be a plane in \mathbb{R}^4 . How would you describe W^{\perp} ?

- A. The zero space $\{0\}$.
- B. A line in R⁴.
- C. A plane in \mathbf{R}^4 .
- D. A 3-dimensional space in \mathbb{R}^4 .
- E. All of \mathbb{R}^4 .

Let W be a subspace of \mathbf{R}^n .

Facts:

- 1. W^{\perp} is also a subspace of \mathbb{R}^n
- 2. $(W^{\perp})^{\perp} = W$
- 3. dim $W + \dim W^{\perp} = n$
- 4. If $W = \text{Span}\{v_1, v_2, ..., v_m\}$, then

$$W^{\perp} = \text{all vectors orthogonal to each } v_1, v_2, \dots, v_m$$

$$= \left\{ x \text{ in } \mathbf{R}^n \mid x \cdot v_i = 0 \text{ for all } i = 1, 2, \dots, m \right\}$$

$$= \text{Nul} \begin{pmatrix} \mathbf{-} v_1^T \mathbf{-} \\ \mathbf{-} v_2^T \mathbf{-} \\ \vdots \\ \mathbf{-} v_1^T \mathbf{-} \end{pmatrix}.$$

Let's check 1

- ▶ Is 0 in W^{\perp} ? Yes: $0 \cdot w = 0$ for any w in W.
- ▶ Suppose x, y are in W^{\perp} . So $x \cdot w = 0$ and $y \cdot w = 0$ for all w in W. Then $(x + y) \cdot w = x \cdot w + y \cdot w = 0 + 0 = 0$ for all w in W. So x + y is also in W^{\perp} .
- ▶ Suppose x is in W^{\perp} . So $x \cdot w = 0$ for all w in W. If c is a scalar, then $(cx) \cdot w = c(x \cdot 0) = c(0) = 0$ for any w in W. So cx is in W^{\perp} .

Orthogonal Complements Computation

By property 4, we have to find the null space of the matrix whose rows are $\begin{pmatrix} 1 & 1 & -1 \end{pmatrix}$ and $\begin{pmatrix} 1 & 1 & 1 \end{pmatrix}$, which we did before:

$$\operatorname{\mathsf{Nul}}\left(\begin{matrix} 1 & 1 & -1 \\ 1 & 1 & 1 \end{matrix}\right) = \operatorname{\mathsf{Span}}\left\{\left(\begin{matrix} -1 \\ 1 \\ 0 \end{matrix}\right)\right\}.$$

$$\mathsf{Span}\{v_1, v_2, \dots, v_m\}^{\perp} = \mathsf{Nul} \begin{pmatrix} -v_1^T - \\ -v_2^T - \\ \vdots \\ -v_m^T - \end{pmatrix}$$

Definition

The **row space** of an $m \times n$ matrix A is the span of the **rows** of A. It is denoted Row A. Equivalently, it is the column span of A^T :

$$Row A = Col A^T$$
.

It is a subspace of \mathbb{R}^n .

We showed before that if A has rows $v_1^T, v_2^T, \dots, v_m^T$, then

$$\mathsf{Span}\{v_1,v_2,\ldots,v_m\}^{\perp}=\,\mathsf{Nul}\,A.$$

Hence we have shown:

Fact: $(Row A)^{\perp} = Nul A$.

Replacing A by A^T , and remembering Row $A^T = \text{Col } A$:

Fact: $(\operatorname{Col} A)^{\perp} = \operatorname{Nul} A^{T}$.

Using property 2 and taking the orthogonal complements of both sides, we get:

Fact: $(\text{Nul } A)^{\perp} = \text{Row } A \text{ and } \text{Col } A = (\text{Nul } A^{\top})^{\perp}.$

Orthogonal Complements of Most of the Subspaces We've Seen

For any vectors v_1, v_2, \ldots, v_m :

$$\mathsf{Span}\{v_1, v_2, \dots, v_m\}^{\perp} = \mathsf{Nul} \begin{pmatrix} -v_1^T - \\ -v_2^T - \\ \vdots \\ -v_m^T - \end{pmatrix}$$

For any matrix A:

$$Row A = Col A^T$$

and

$$(\operatorname{Row} A)^{\perp} = \operatorname{Nul} A \qquad \operatorname{Row} A = (\operatorname{Nul} A)^{\perp}$$

 $(\operatorname{Col} A)^{\perp} = \operatorname{Nul} A^{T} \qquad \operatorname{Col} A = (\operatorname{Nul} A^{T})^{\perp}$