

The return of the great variable changer



First... the puzzle of the day

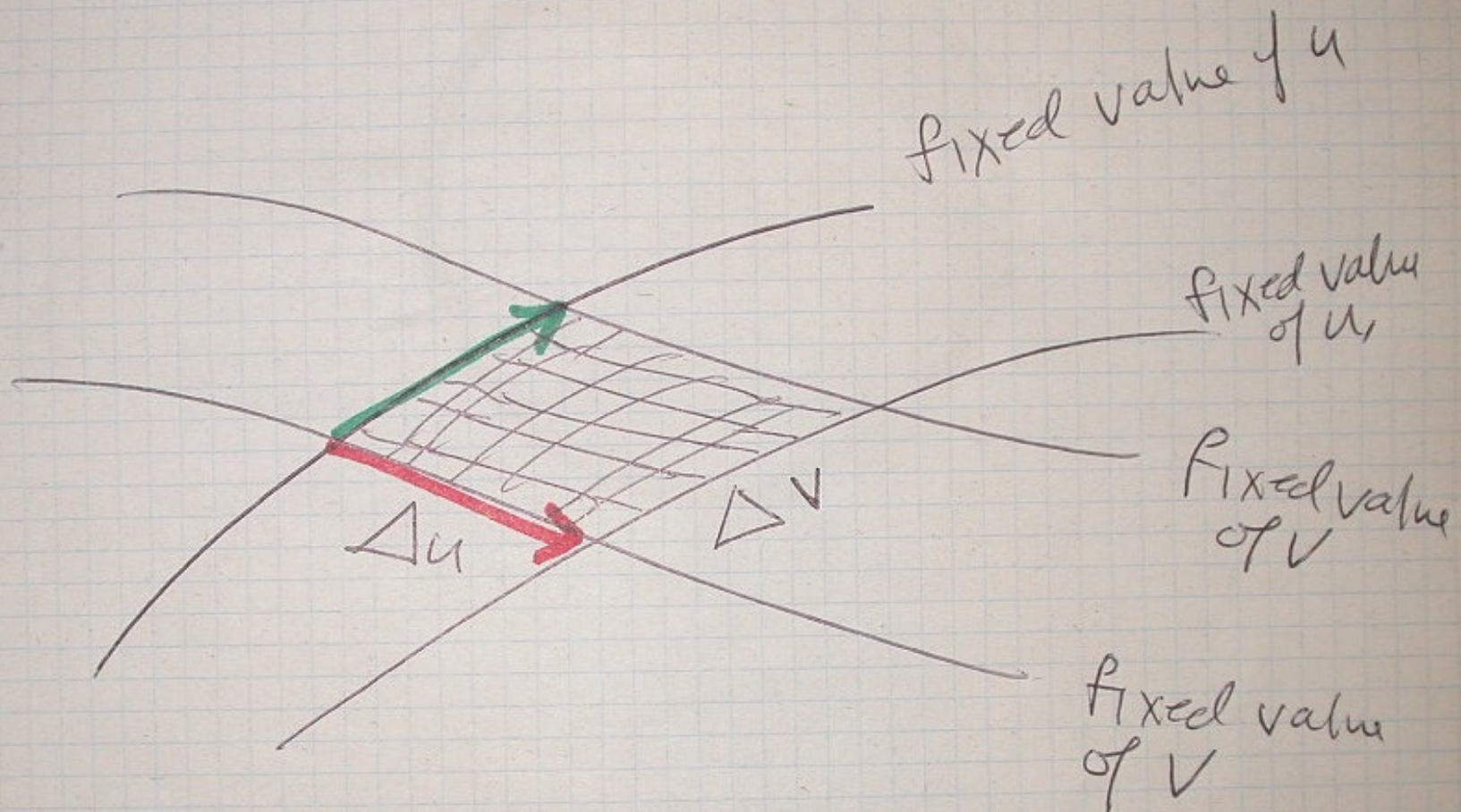
$$\star 0 = 0 + 0 + 0 + \dots$$

$$= (1 - 1) + (1 - 1) + (1 - 1) + \dots$$

$$= 1 + (-1 + 1) + (-1 + 1) + (-1 + 1) + \dots$$

$$= 1 + 0 + 0 + \dots$$

$$= 1$$



\rightarrow $\Delta u \cong$ vector from $X(u, v)$
 to $\vec{X}(u, v) + \frac{\partial \vec{X}}{\partial u} \Delta u$

\rightarrow $\Delta v \cong$ vector from $X(u, v)$
 to $\vec{X}(u, v) + \frac{\partial \vec{X}}{\partial v} \Delta v$

$$\text{Area} \approx \left| \frac{\partial \vec{x}}{\partial u} \times \frac{\partial \vec{x}}{\partial v} \right| \Delta u \Delta v.$$

$$=: |J(u, v)| \Delta u \Delta v,$$

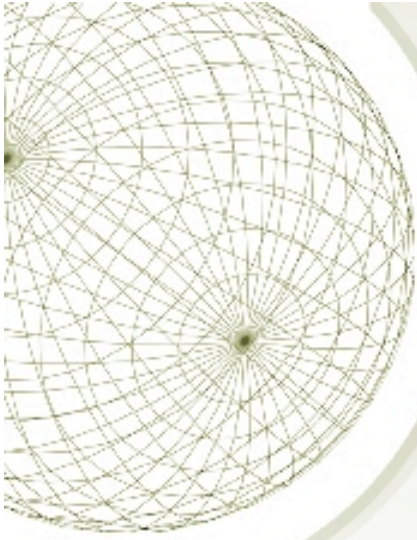
where

$$J = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial y}{\partial u} \\ \frac{\partial x}{\partial v} & \frac{\partial y}{\partial v} \end{vmatrix}$$

sometimes
written: $\frac{\partial(x, y)}{\partial(u, v)}$

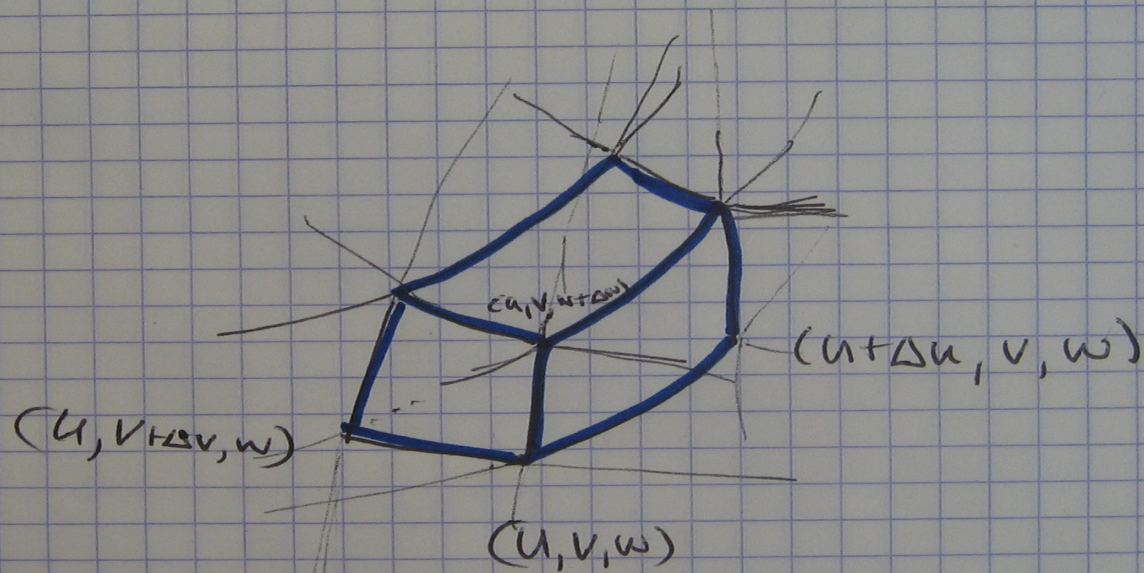
$$dx dy = \frac{\partial(x, y)}{\partial(u, v)} du dv$$

Like chain rule
in integration



It's time for
change!

What can this man do in 3D?
....or 17D?



parallelepiped with edges

$$\frac{\partial \vec{r}}{\partial u} \Delta u, \frac{\partial \vec{r}}{\partial v} \Delta v, \text{ and } \frac{\partial \vec{r}}{\partial w} \Delta w.$$

Volume is $a \cdot (b \times c)$, same as

$$\begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

or, if $a = \frac{\partial \vec{r}}{\partial u} \Delta u$, etc.

$$\begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial y}{\partial u} & \frac{\partial z}{\partial u} \\ \frac{\partial x}{\partial v} & \frac{\partial y}{\partial v} & \frac{\partial z}{\partial v} \\ \frac{\partial x}{\partial w} & \frac{\partial y}{\partial w} & \frac{\partial z}{\partial w} \end{vmatrix}$$

∴

$$\frac{\partial(x, y, z)}{\partial(u, v, w)}$$



Jacobi in 3D

★ $x=x(u,v,w)$, $y=y(u,v,w)$, $z=z(u,v,w)$,

★ Example:

★ $x = \rho \sin(\phi) \cos(\theta)$

★ $y = \rho \sin(\phi) \sin(\theta)$

★ $z = \rho \cos(\phi)$

★ The volume of a little 3 D box is again a determinant, up to a sign.

Cartesian to spherical

$$x \rightarrow \rho \sin \phi \cos \theta$$

$$y \rightarrow \rho \sin \phi \sin \theta$$

$$z \rightarrow \rho \cos \phi$$

$$J = \frac{\partial(x, y, z)}{\partial(\rho, \phi, \theta)} = \begin{vmatrix} \sin \phi \cos \theta & \sin \phi \sin \theta & \cos \phi \\ \rho \cos \phi \cos \theta & \rho \cos \phi \sin \theta & -\rho \sin \phi \\ -\rho \sin \phi \sin \theta & \rho \sin \phi \cos \theta & 0 \end{vmatrix} \leftarrow \text{nice!}$$

$$= \rho^2 \left\{ \sin^3 \phi \sin^2 \theta + \cos^2 \phi \sin \phi \sin^2 \theta + \sin^3 \phi \cos^2 \theta + \cos^2 \phi \sin \phi \cos^2 \theta \right\}$$

$$= \rho^2 \left\{ \sin^3 \phi + \cos^2 \phi \sin \phi \right\} = \boxed{\rho^2 \sin \phi}$$

Jacobi in 3D

- ★ The Jacobian when you change variables from $\{x_1, \dots, x_n\}$ to $\{u_1, \dots, u_n\}$ is always the
 - ★ absolute value of
 - ★ the determinant of
 - ★ the matrix

$$\{\partial x_i / \partial u_j\}$$

- ★ Because this is the volume of an n-dimensional parallelepiped with sides $\partial \mathbf{r} / \partial u_j$.

This \mathbf{r} is the position vector as a function of the u 's!



Jacobi in 3D

- ★ Example. Find the integral of $(x+y+z)^{1/2}$ on Ω bounded by
 - ★ $0 \leq x+y+z \leq 16$,
 - ★ $1 \leq 2x+y \leq 4$,
 - ★ $1 \leq y-3z \leq 5$
- ★ Hint: Do you really have to work out x,y,z in terms of u,v,w ? How are $\partial(x,y,z)/\partial(u,v,w)$ and $\partial(u,v,w)/\partial(x,y,z)$ related?



Jacobi in 3D

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Nope. The two Jacobians are reciprocals. However, remember that one of them is a function of the old variables and the other is a function of the new variables.

$$u = x + y + z$$

$$v = 2x + y$$

$$w = y - 3z$$

$$\frac{\partial(u, v, w)}{\partial(x, y, z)} = \begin{vmatrix} 1 & 2 & 0 \\ 1 & 1 & 1 \\ 1 & 0 & -3 \end{vmatrix}$$

fn of x, y, z

$$= 1(-3) - 2(-4) = 5$$

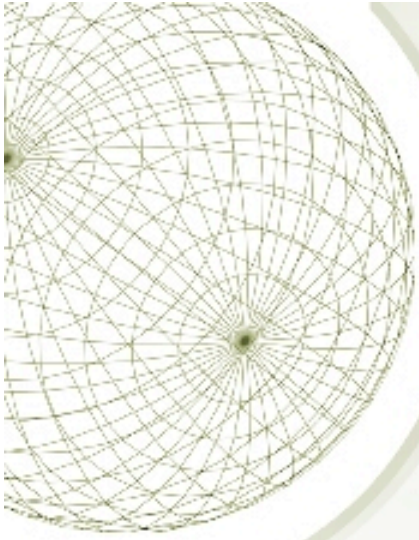
Therefore $\frac{\partial(x, y, z)}{\partial(u, v, w)} = \frac{1}{5}$, and

fn of u, v, w

$$\iiint_{\Omega} \sqrt{x+y+z} \, dx \, dy \, dz = \frac{1}{5} \int_1^5 \int_1^4 \int_0^{16} \sqrt{u} \, du \, dv \, dw$$

$$= \frac{1}{5} \left(\int_1^5 dw \right) \left(\int_1^4 dv \right) \left(\int_0^{16} \sqrt{u} \, du \right)$$

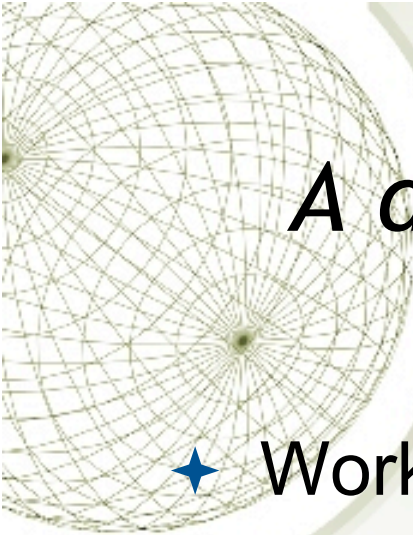
$$= \frac{1}{5} \cdot 4 \cdot 3 \cdot \frac{2}{3} (16)^{\frac{3}{2}} = 512/5$$



And now for something completely different

Chapter 18 – “line integrals”:

$$W = \int_C \mathbf{F}(\mathbf{r}) \cdot d\mathbf{r}$$



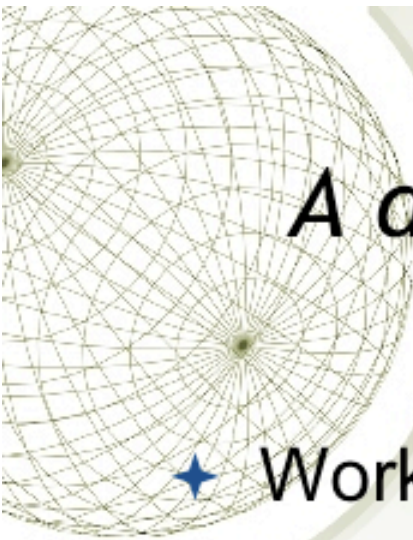
A different kind of integral in 3D: “line integral”

- ★ Work done by a force on a moving object:

$$W = \int_C \mathbf{F}(\mathbf{r}) \cdot d\mathbf{r}$$

$$W = \int_a^b \mathbf{F}(\mathbf{r}(t)) \cdot \mathbf{r}'(t) dt$$

A worry: what if two people parametrize the curve differently. Is the result the same?



A different kind of integral in 3D: “line integral”

- ★ Work done by a force on a moving object:

$$W = \int_a^b \mathbf{F}(\mathbf{r}(t)) \cdot \mathbf{r}'(t) dt \frac{dt}{ds} ds$$
$$= \int_c \mathbf{F}(\vec{r}(s)) \cdot \frac{d\vec{r}(s)}{ds} ds$$

A worry: what if two people parametrize the curve differently. Is the result the same?



Examples

★ In all cases, let the curve be the unit circle, traversed counterclockwise.

1. $\mathbf{F}(x) = x \mathbf{i} + y \mathbf{j}$

2. $\mathbf{F}(x) = y \mathbf{i} + x \mathbf{j}$

3. $\mathbf{F}(x) = y \mathbf{i} - x \mathbf{j}$



Examples

- ★ In all cases, let the curve be the unit circle, traversed counterclockwise.

1. $\mathbf{F}(x) = x \mathbf{i} + y \mathbf{j}$

- ★ If $x = \cos t$, $y = \sin t$, then $d\mathbf{r} = (-\sin t \mathbf{i} + \cos t \mathbf{j}) dt$, then $\mathbf{F} \cdot d\mathbf{r} = 0$ at each point.

For a practical consequence of this fact, look at
<http://www.youtube.com/watch?v=osjec5k1oLI>



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✦ If $x = \cos t$, $y = \sin t$, then $d\mathbf{r} = (-\sin t \mathbf{i} + \cos t \mathbf{j}) dt$, then $\mathbf{F} \cdot d\mathbf{r} = (-\sin^2 t + \cos^2 t) dt = \cos(2t) dt$.

✦ The integral of this for t from 0 to $\pi/2$ is $\pi/4$. If we integrate around the whole circle, so the beginning and end points are the same, we get 0 .



Examples

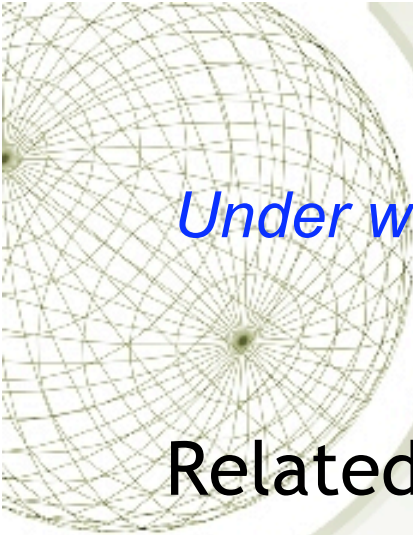
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3. $F(x) = y \mathbf{i} - x \mathbf{j}$. This time $F \cdot dr = (-\sin^2 t - \cos^2 t) dt = -dt$.
The integral around the whole circle is -2π , even though the beginning and end points are the same.

Under what conditions is it true that an integral from \mathbf{a} to $\mathbf{b}=\mathbf{a}$ gives us 0 - as in one dimension?



Under what conditions is it true that an integral from a to $b=a$ gives us 0 - as in one dimension?

Related questions:

1. Is there such a thing as an antiderivative?
2. Does the value of the integral depend on the path you take?

A mystical picture to contemplate.

