

MODULE 10

Topics: Some examples and applications

- 1) In a small chemical plant three tanks are connected with each other with an inflow and an outflow pipe.
- Characterize all admissible flow rates for which the volume in each tank will remain constant.
 - Suppose in this closed system the volume of each tank changes at a prescribed rate. Characterize the admissible volume changes.

Answer: Let $c(i, j)$ be the flow rate from tank i to tank j . Then a mass balance requires that

$$c(1, 2) + c(1, 3) = c(2, 1) + c(3, 1)$$

$$c(2, 1) + c(2, 3) = c(2, 1) + c(3, 2)$$

$$c(3, 1) + c(3, 2) = c(1, 3) + c(2, 3).$$

Let $x_1 = c(1, 2)$, $x_2 = c(1, 3)$, $x_3 = c(2, 1)$, $x_4 = c(2, 3)$, $x_5 = c(3, 1)$ and $x_6 = c(3, 2)$ then the mass balance equations can be rewritten as

$$Ax = 0$$

where

$$A = \begin{pmatrix} 1 & 1 & -1 & 0 & -1 & 0 \\ 1 & 0 & -1 & -1 & 0 & 1 \\ 0 & 1 & 0 & 1 & -1 & -1 \end{pmatrix}.$$

If we carry out Gaussian elimination we find that

$$U = \begin{pmatrix} 1 & 1 & -1 & 0 & -1 & 0 \\ 0 & -1 & 0 & -1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{pmatrix}.$$

Hence $\text{rank}(A) = 2$, $R(A) = \text{span}\{(1, 1, 0), (1, 0, 1)\}$ and $\dim \mathcal{N}(A) = 4$. A basis of the null space is found from $Ux = 0$ as

$$u_1 = (1, 0, 1, 0, 0, 0) \quad (\text{tank 1 and 2 exchange fluid})$$

$$u_2 = (0, 1, 0, 0, 1, 0) \quad (\text{tank 1 and 3 exchange fluid})$$

$$u_3 = (0, 0, 0, 1, 0, 1) \quad (\text{tank 2 and 3 exchange fluid})$$

$$u_4 = (1, 0, 0, 1, 1, 0) \quad (\text{the three tanks are connected in series}).$$

Any flow schedule in the span $\{u_i\}$ is an admissible flow schedule.

ii) The mass balance equations become

$$Ax = b$$

where b is the prescribed change of fluid in each tank. In order to solve the system we need that

$$b \in \text{span}\{(1, 1, 0), (1, 0, 1)\}$$

Hence $b = \alpha(-1, 1, 1)$ would not be allowed for any $\alpha \neq 0$. Of course, the model breaks down when a tank becomes empty or overflows.

2) Eigenvalues are usually obtainable only through a numerical calculation, but on occasion it is possible to obtain some useful a-priori estimates of what they might be. Suppose that

$$Au = \lambda u.$$

Since u is not the zero vector we can normalize u . We shall write

$$y = \frac{u}{\|u\|_\infty}$$

so that $|y_k| = 1$ for some k and $|y_j| \leq 1$ for all j . If we now look at the k th equation of $Ay = \lambda y$ we obtain

$$(a_{kk} - \lambda)y_k = \sum_{\substack{j=1 \\ j \neq k}}^n a_{kj}y_j$$

so that for each eigenvalue there is a k such that

$$|a_{kk} - \lambda| \leq \sum_{\substack{j=1 \\ j \neq k}}^n |a_{kj}|.$$

Hence the eigenvalues have to lie in a union of disks given by

$$\bigcup_{i=1}^n \left\{ z : |a_{ii} - z| \leq \sum_{\substack{j=1 \\ j \neq i}}^n |a_{ij}| \right\}.$$

For example, suppose that A is strictly diagonally dominant so that

$$|a_{ii}| > \sum_{\substack{j=1 \\ j \neq i}}^n |a_{ij}| \quad \text{for each } i$$

Then none of these circles contains the origin. Hence $\lambda = 0$ cannot be an eigenvalue which implies that

$$Ax = 0$$

cannot have a non-zero solution (which otherwise would be an eigenvector corresponding to $\lambda = 0$). Hence if A is strictly diagonally dominant then A is invertible.

- 3) Let L denote the linear transformation in \mathbb{R}_2 which describes a reflection in \mathbb{R}_2 about the line $x_2 = x_1$. Find the matrix of A and its eigenvalues and eigenvectors.

Answer: We know that a linear transformation from \mathbb{R}_2 to \mathbb{R}_2 has a matrix representation

$$Lx \equiv Ax$$

where the i th column of A is the image of the i th unit vector. It follows in this case that

$$A = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}.$$

From the geometry we observe that the vector $u_1 = (1, 1)$ stays unchanged and the vector $u_2 = (1, -1)$ goes into $(-1, 1) = -u_2$. Hence without calculation

$$Au_1 = u_1 \quad \text{and} \quad Au_2 = -u_2$$

so that $\lambda = 1$ with eigenvector u_1 and $\lambda = -1$ with eigenvector u_2 . It is straightforward to verify these results algebraically.

- 4) Find the matrix for the orthogonal projection in \mathbb{E}_3 onto the plane

$$x_1 + x_2 + x_3 = 0$$

and determine its eigenvalues and eigenvectors geometrically.

Answer: In order to write down the matrix we need to find the images of the three unit vectors $\{\hat{e}_i\}$. We can find these images once we have a basis for the subspace onto which we project. Since the subspace is a plane in \mathbb{E}_3 any two linearly independent vectors in this plane will serve as a basis. By inspection we see that

$$u_1 = (1, -1, 0) \quad \text{and} \quad u_2 = (1, 1, -2)$$

form an orthogonal basis for the plane which simplifies the calculation of P . It follows that

$$P\hat{e}_i = \frac{\langle \hat{e}_i, u_1 \rangle}{\langle u_1, u_1 \rangle} u_1 + \frac{\langle \hat{e}_i, u_2 \rangle}{\langle u_2, u_2 \rangle} u_2$$

so that

$$A = \begin{pmatrix} 2/3 & -1/3 & -1/3 \\ -1/3 & 2/3 & -1/3 \\ -1/3 & -1/3 & 2/3 \end{pmatrix}.$$

A quick check shows that at least all images $P\hat{e}_i$ belong to the plane which is necessary but not sufficient for the correctness of the derivation of A . Without calculation we recognize that $Pu_1 = u_1$ and $Pu_2 = u_2$ so that $\lambda = 1$ must be an eigenvalue which occurs twice with corresponding orthogonal eigenvectors. We also note that any vector orthogonal to the plane is mapped to the origin. Hence $P(1, 1, 1) = 0$ or, if you prefer,

$$P(u_1 \times u_2) = A(u_1 \times u_2) = 0$$

so that $\lambda = 0$ is also an eigenvalue with eigenvector $(1, 1, 1)$. Again, these results can be verified algebraically.

- 5) Suppose we have a rotation in \mathbb{R}_3 around the x_1 -axis in the clockwise direction (looking along the positive x_1 -axis toward the origin) followed by a rotation through $\pi/4$ clockwise around the x_3 -axis. Find the matrix for the combined rotation and the axis of rotation.

Answer: Let A be the matrix for the first rotation. Then

$$A\hat{e}_1 = \hat{e}_1$$

$$A\hat{e}_2 = -\hat{e}_3$$

$$A\hat{e}_3 = \hat{e}_2.$$

Hence

$$A = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & -1 & 0 \end{pmatrix}.$$

Let B be the matrix for the second rotation, then

$$B\hat{e}_1 = 1/\sqrt{2}\hat{e}_1 - 1/\sqrt{2}\hat{e}_2$$

$$B\hat{e}_2 = 1/\sqrt{2}\hat{e}_1 + 1/\sqrt{2}\hat{e}_2$$

$$B\hat{e}_3 = \hat{e}_3$$

so that

$$B = \begin{pmatrix} 1/\sqrt{2} & 1/\sqrt{2} & 0 \\ -1/\sqrt{2} & 1/\sqrt{2} & 0 \\ 0 & 0 & 1 \end{pmatrix}.$$

The combined rotation is

$$C = BA = \begin{pmatrix} 1/\sqrt{2} & 0 & 1/\sqrt{2} \\ -1/\sqrt{2} & 0 & 1/\sqrt{2} \\ 0 & -1 & 0 \end{pmatrix}.$$

The eigenvalues and eigenvectors of C are obtained from the computer.

$$\text{In[1]} := m = \{\{1/\text{Sqrt}[2], 0, 1/\text{Sqrt}[2]\}, \{-1/\text{Sqrt}[2], 0, 1/\text{Sqrt}[2]\}, \{0, -1, 0\}\}$$

$$\text{Out[1]} = \left\{ \left\{ \frac{1}{\text{Sqrt}[2]}, 0, \frac{1}{\text{Sqrt}[2]} \right\}, \left\{ -\left(\frac{1}{\text{Sqrt}[2]} \right), 0, \frac{1}{\text{Sqrt}[2]} \right\}, \{0, -1, 0\} \right\}$$

$$\text{In[2]} := \text{Eigenvalues}[m]$$

$$\text{Out[2]} = \left\{ 1, \frac{-2 + \text{Sqrt}[2] - I \text{Sqrt}[10 + 4 \text{Sqrt}[2]]}{4}, \right. \\ \left. > \frac{-2 + \text{Sqrt}[2] + I \text{Sqrt}[10 + 4 \text{Sqrt}[2]]}{4} \right\}$$

$$\text{In[3]} := \text{Eigenvectors}[m]$$

$$\text{Out[3]} = \left\{ \{1 + \text{Sqrt}[2], -1, 1\}, \left\{ \right. \right. \\ \left. > \frac{-\text{Sqrt}[2] - I \text{Sqrt}[10 + 4 \text{Sqrt}[2]] + I \text{Sqrt}[2 (10 + 4 \text{Sqrt}[2])]}{4} \right. \\ \left. > \frac{2 - \text{Sqrt}[2] + I \text{Sqrt}[10 + 4 \text{Sqrt}[2]]}{4}, 1 \right\} \\ \left. > \left\{ \frac{-\text{Sqrt}[2] + I \text{Sqrt}[10 + 4 \text{Sqrt}[2]] - I \text{Sqrt}[2 (10 + 4 \text{Sqrt}[2])]}{4}, \right. \right.$$

$$\left. > \frac{2 - \text{Sqrt}[2] - \text{I Sqrt}[10 + 4 \text{Sqrt}[2]]}{4}, 1 \right\}$$

The relevant information is the axis of rotation which is the eigenvector

$$u_1 = (1 + \sqrt{2}, -1, 1)$$

corresponding to the eigenvalue $\lambda = 1$.

- 6) Find the matrix for the rotation about an axis of rotation parallel to the vector \vec{u}_1 through an angle θ counterclockwise when looking along \vec{u}_1 toward $\vec{0}$.

Answer: The rotation is easy to describe in a right handed orthogonal coordinate system $\{\vec{u}_1, \vec{u}_2, \vec{u}_3\}$ of \mathbb{E}_3 where \vec{u}_2 and \vec{u}_3 are orthogonal vectors in the plane perpendicular to \vec{u}_1 . Let the given vector \vec{u}_1 be $\vec{u}_1 = (u_1, u_2, u_3)$. Then a vector perpendicular to \vec{u}_1 is the vector $\vec{u}_2 = (u_2, -u_1, 0)$. A right handed coordinate system is obtained if we set $\vec{u}_3 = \vec{u}_1 \times \vec{u}_2 = (u_1 u_3, +u_2 u_3, -u_1^2 - u_2^2)$. Let us normalize the vectors and choose

$$v_i = \vec{u}_i / \|\vec{u}_i\|_2 \quad \text{for } i = 1, 2, 3.$$

The set $\{v_i\}$ will play much the same role as the set of unit vectors $\{\hat{e}_i\}$. (We are dropping the arrows indicating vectors because the components will no longer appear explicitly.)

Let R denote the rotation operator. Then

$$Rv_1 = v_1$$

because v_1 is the axis of rotation and does not change.

$$Rv_2 = \alpha_2 v_2 + \beta_2 v_3$$

because the image of v_2 remains in the plane spanned by $\{v_2, v_3\}$. Moreover

$$\langle Rv_2, v_2 \rangle = \alpha_2 \langle v_2, v_2 \rangle + \beta_2 \langle v_3, v_2 \rangle = \|Rv_2\| \|v_2\| \cos \theta = \cos \theta$$

which together with

$$\langle v_2, v_2 \rangle = \langle Rv_2, Rv_2 \rangle = \alpha_2^2 + \beta_2^2 = 1$$

determines α_2 and β_2 . Similarly we find

$$Rv_3 = \alpha_3v_2 + \beta_3v_3.$$

Since $\{v_1, v_2, v_3\}$ forms an orthonormal basis of \mathbb{E}_3 there are constants $\{\gamma_{1i}, \gamma_{2i}, \gamma_{3i}\}$ such that

$$\hat{e}_i = \gamma_{1i}v_1 + \gamma_{2i}v_2 + \gamma_{3i}v_3 = (v_1 \ v_2 \ v_3) \begin{pmatrix} \gamma_{1i} \\ \gamma_{2i} \\ \gamma_{3i} \end{pmatrix}$$

It follows that

$$I = (e_1 \ e_2 \ e_3) = (v_1 \ v_2 \ v_3) \begin{pmatrix} \gamma_{11} & \gamma_{12} & \gamma_{13} \\ \gamma_{21} & \gamma_{22} & \gamma_{23} \\ \gamma_{31} & \gamma_{32} & \gamma_{33} \end{pmatrix}$$

so that the last matrix is $(v_1 \ v_2 \ v_3)^{-1}$. Now consider the image of the unit vectors $\{\hat{e}_1, \hat{e}_2, \hat{e}_3\}$.

We have

$$Re_i = \gamma_{1i}Rv_1 + \gamma_{2i}Rv_2 + \gamma_{3i}Rv_3$$

so that

$$\begin{aligned} Re_i &= \gamma_{1i}v_1 + \gamma_{2i}(\alpha_2v_2 + \beta_2v_3) + \gamma_{3i}(\alpha_3v_2 + \beta_3v_3) \\ &= V \begin{pmatrix} \gamma_{1i} \\ \gamma_{2i}\alpha_2 + \gamma_{3i}\alpha_3 \\ \gamma_{2i}\beta_2 + \gamma_{3i}\beta_3 \end{pmatrix} = V \begin{pmatrix} 1 & 0 & 0 \\ 0 & \alpha_2 & \alpha_3 \\ 0 & \beta_2 & \beta_3 \end{pmatrix} \begin{pmatrix} \gamma_{1i} \\ \gamma_{2i} \\ \gamma_{3i} \end{pmatrix} \end{aligned}$$

where $V = (v_1 \ v_2 \ v_3)$. Hence the matrix describing the rotation can be written as

$$(Re_1 \ Re_2 \ Re_3) = V \begin{pmatrix} 1 & 0 & 0 \\ 0 & \alpha_2 & \alpha_3 \\ 0 & \beta_2 & \beta_3 \end{pmatrix} V^{-1}$$

Finally we observe from

$$\langle v_i, v_j \rangle = \begin{cases} 1 & i = j \\ 0 & i \neq j \end{cases}$$

that $(v_1 \ v_2 \ v_3)^T(v_1 \ v_2 \ v_3) = I$ so that $V^{-1} = V^T$. Hence the rotation matrix can be simplified to

$$R = V \begin{pmatrix} 1 & 0 & 0 \\ 0 & \alpha_2 & \alpha_3 \\ 0 & \beta_2 & \beta_3 \end{pmatrix} V^T.$$

The matrix V^T maps the unit vectors $\{\hat{e}_1, \hat{e}_2, \hat{e}_3\}$ onto the basis $\{v_1, v_2, v_3\}$, the next matrix tells us how these basis vectors transform, and the matrix V maps the $\{v_1, v_2, v_3\}$ basis back to the $\{\hat{e}_1, \hat{e}_2, \hat{e}_3\}$ basis.

Module 10 - Homework

1) Let

$$A = \begin{pmatrix} 1 & 1 & 1 \\ 0 & 2 & 1 \\ 0 & 0 & 3 \end{pmatrix}.$$

Prove or disprove: A describes a rotation in \mathbb{R}_3 .

2) Find the matrix P for the projection in \mathbb{E}_3 onto the subspace $M = \text{span}\{(1, 1, 1), (1, 2, 1)\}$.

Find the eigenvalues $\{\lambda_i\}$ of A . Determine the dimension and a basis of the null space of $A - \lambda_i I$ for each i . If your basis is not orthogonal find an orthogonal basis of the null spaces.

3) Find the matrix for a rotation about the axis $\text{span}\{(1, 1, 1)\}$ through $\pi/2$ radians in the counterclockwise direction when looking from $(1, 1, 1)$ toward $(0, 0, 0)$.